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Intellectual Property Rights Committee Call for Copyright Questions

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Intellectual Property Rights Committee Call for Copyright Questions

Abstract

The VRA Intellectual Property Rights Committee respectfully requests that members of the VR community participate in an effort to determine which areas of the copyright landscape are most challenging to the profession. Survey results will serve as the basis for a 2015 conference session titled: VR Community Questions Answered.

Keywords

Copyright, Intellectual Property, Fair Use

As monitors of trends and changes to the copyright and intellectual property landscape, the members of the Intellectual Property Rights Committee keep a close eye on all things IPR. We listen in on U.S. Copyright Office discussions on orphan works. We comb through Hathi Trust decisions relating to mass digitization. We pore over fair use guidelines of our ARCL and CAA colleagues.

Now, we're reaching out to the Visual Resources community to ask which areas of the copyright & intellectual property landscape they'd like to have clarified and which areas are the most difficult for students, faculty, and administrators to navigate. We've created a survey to gather your thoughts and to asses which issues you'd like to hear about in the conference session: VR Community Questions Answered. Please take a few moments to complete the survey at: www.surveymonkey.com/s/IPRsession

Perhaps you have some uncertainty when helping students and faculty navigate permissions for dissertations, articles, or book publishing. Perhaps your administration has concerns about making collection images and data available publicly on the open web. Perhaps you've encountered the challenge of working with orphan works, items for which the copyright holder cannot be located. Perhaps your colleagues look to you to develop policies for access, reproductions, or digital collections. If so, we'd like to hear from you at: www.surveymonkey.com/s/IPRsession

The VR Community Questions Answered session depends on you, the VR Community, to contribute input on issues that affect community practice. Based on questions submitted through the survey (one more time, for good measure: www.surveymonkey.com/s/IPRsession), session panelists will discuss copyright & intellectual property issues that affect VR community practice, offer practical suggestions, and reveal how unfolding discussions in the U.S. Copyright Office and in the courts affect our work*. We look forward to hearing your thoughts!

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^{*} Please note that the information in this panel is being provided for general informational purposes and should not be interpreted as formal legal advice.